

MEMBRES SUSPENDUS - SUSPENDED MEMBERS

Table with columns: N° (Number), NOM / NAME (Name), NBR. MATCHS NO. GAMES (Number of Games)

VIS NOM DE L'ÉQUIPE TEAM'S NAME OCÉANIC EST DU QUEBEC

Main player roster table for OCÉANIC EST DU QUEBEC with columns: N° (Number), NOMS - NAMES (Names), G.A. JA (Games Played)

NOM DE L'ÉQUIPE TEAM'S NAME ESPOIRS SAG-LAC LOC

Main player roster table for ESPOIRS SAG-LAC with columns: N° (Number), NOMS - NAMES (Names), G.A. JA (Games Played)

MEMBRES SUSPENDUS - SUSPENDED MEMBERS

Table with columns: N° (Number), NOM / NAME (Name), NBR. MATCHS NO. GAMES (Number of Games)

PUNITIONS - PENALTIES

Punitions table with columns: MINEURES - MINORS (Code, Time, Per. Per.), AUTRES - OTHERS (Code, Time, Per. Per.)

FUSILLADE / SHOOTOUT

Shootout table with columns: BUT GOALS (Goals), SUPP. OVERTIME (Supp. Overtime), 3e PÉRIODE (3rd Period), 2e PÉRIODE (2nd Period), 1re PÉRIODE (1st Period), GARDIENS (Goalies)

FUSILLADE / SHOOTOUT

Shootout table with columns: BUT GOALS (Goals), SUPP. OVERTIME (Supp. Overtime), 3e PÉRIODE (3rd Period), 2e PÉRIODE (2nd Period), 1re PÉRIODE (1st Period), GARDIENS (Goalies)

PUNITIONS - PENALTIES

Punitions table with columns: AUTRES - OTHERS (Code, Time, Per. Per.), MINEURES - MINORS (Code, Time, Per. Per.)

OFFICIELS / OFFICIALS (LETTRES MOULÉES)

Officials table listing roles and names in block letters: JUGE DE BUT, ANNONCEUR, CHRONOMÉTREUR, MARQUEUR

OFFICIELS / OFFICIALS (PRINTED LETTERS)

Officials table listing roles and names in printed letters: JUGE DE LIGNES, ARBITRE, SIGNATURE DE L'ARBITRE

TEMPS D'ARRÊT / TIME OUT

Time out table with columns: DÉBUT / START, FIN / END, 3e PÉRIODE / 3rd PERIOD, TEMPS RESTANT / REMAINING TIME

Score table with columns: FRANC JEU (Goals), TEMPS D'ARRÊT / TIME OUT (Time out), POINTAGE FINAL / SCORE (Final Score)

Score table with columns: POINTAGE FINAL / SCORE (Final Score)

Score table with columns: POINTAGE FINAL / SCORE (Final Score)

Score table with columns: FRANC JEU (Goals), TEMPS D'ARRÊT / TIME OUT (Time out), POINTAGE FINAL / SCORE (Final Score)